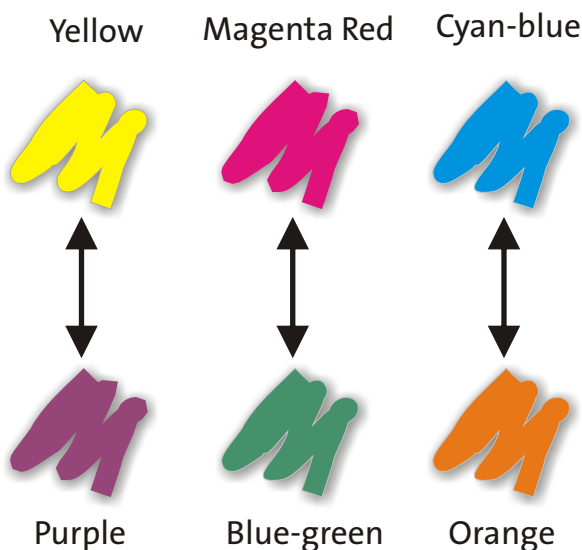


Cut-out colour cards

For Version 2

Memory Aid

Complementary Colours



A dice game for 2-3 persons

Gaming rules

Version 1 (with game board 1)

At the start, the color pans are outside of the playing field. Whoever reaches his own color after throwing the dice is allowed to take another turn. Whoever reaches a complementary color must skip a turn. Winner is whoever reaches the Chinese white field first. The finishing field must be reached with the exact number on the dice.

Version 2 (with game board 2)

This version is played with the game board 2 and the cut out color cards. Place the round color cards correctly on game board 2. The color pans are the gaming pieces (yellow, cyan blue and magenta red). The rules regarding skipping turns, taking two turns and reaching the Chinese-white field with the exact number on the dice also count for this version. In this game the color card you land on is taken off the field and the name of the color has to be pronounced. The winner is the first one to collect 6 color cards. (The course will might have to be rounded more than once.)